

CORPORATION OF THE TOWNSHIP OF PELEE

BY-LAW 2017-33

A By-Law for the licensing and regulating of hunting during the open season, small game being pheasants and rabbits in the Municipality of Pelee.

WHEREAS Section 6(2) (a) and (b), under amendment 2017, c.2 Sched. 14, s. 4-17 of the Fish and Wildlife Conservation Act, 1997, S.O. 1997, c.41, has allowed for the open season of hunting ring neck pheasants and rabbits from September 24th until the last day of February;

AND WHEREAS Section (79) (1) of the Fish and Wildlife Conservation Act, 1997, S.O. 1997 provides municipalities the ability to enact by-laws to issue licenses, charge fees for licenses and to regulate maximum and minimum number of hunting licenses granted within the Municipality during the open season.

BE IT THEREFORE AND HEREBY ENACTED by the Council of the Corporation of the Township of Pelee as follows:

1.) Definitions:

- a.) Resident:** includes any one (1) person who has been in continuous residence in the Township of Pelee for at least six (6) months in the twelve (12) months preceding the 30th day of September in the current year;
 - b.) Non-Resident:** includes any one (1) person who has NOT been in continuous residence in the Township of Pelee for at least six (6) months preceding the 30th day of September in the current year;
 - c.) License Issuer:** shall mean the Township of Pelee and/or a person appointed as a License Issuer by the Township of Pelee;
 - d.) License Fees:** shall mean the fees attached as Schedule "A" hereto.
- 2.) All Residents of the Township of Pelee may hunt pheasant or rabbits within the municipality during the specified dates, outlined herein, with a valid issued license.
- 3.) All Non-Residents attending the Township of Pelee to hunt pheasants and rabbits must possess a valid license to hunt within the specified dates.
- 4.) The Issuer of a License shall issue a Municipal Hunting License to a non-resident on receipt of the follow:
- a. Valid Outdoors Card as issued by the Ministry of Natural Resources and Forestry;
 - b. Valid Small Games License as issued by the Ministry of Natural Resources and Forestry;
 - c. A valid driver's license or photo identification;
 - d. License Fee.

5.) A maximum of 600 hunting licenses shall be made available for use of non-residents.

6.) The prescribed dates for the 2018 hunting season shall be strictly enforced within the open season as set out by the Ministry of Natural Resources and Forestry as follows:

Hunt 1 Oct 18, 19, 20
Hunt 2 Oct 25, 26, 27
Hunt 3 Nov. 1, 2, 3

7.) The prescribed dates for the Clean Up Hunts for the 2017 hunting season shall be strictly enforced within the open season as set out by the Ministry of Natural Resources and Forestry as follows:

Clean up Hunt 1 Nov. 8, 9, 10
Clean up Hunt 2 Nov. 15, 16, 17
Clean up Hunt 3 Nov. 22, 23, 24
Clean up Hunt 4 Nov 29, 30 & Dec. 1

8.) All licenses issued will be subject to the Fee Schedule as outlined in Schedule A and attached to this By-Law.

Enforcement

9.) A person who contravenes this by-law is guilty of an offense and subject to pay the full license fee upon notice being served in person by the By-Law Enforcement Officer and can be restricted from purchasing future municipal licenses at the discretion of the Issuer.

THEREFORE BE IT RESOLVED THAT this By-Law come into force and effect on the 16TH of October 2017.

READ A FIRST, SECOND AND THIRD TIME IN OPEN COUNCIL AND PASSED THIS 16TH DAY OF October 2017.



Mayor, Rick Masse



CAO/Clerk, Katrina DiGiovanni

**By-Law 2017-33
Schedule A**

Pheasant License Fee & Possession Schedule

Game	Season	Resident License Fee	Mentor/Apprentice (10% off Mentor License) (Early/Late)	Non-Resident License Fee (Jan 1-July 31)	Non-Resident License Fee (Aug 1-end of main hunts)	Limit per License	Max. License available per Open Season
Pheasant	Main Hunts	No Charge	\$207.00/\$216.00	\$230.00	\$240.00	10	600
Pheasant	Clean-Up	No Charge	\$100.00	\$100.00	\$100.00	5	
Pheasant	(Jan-Feb)	No Charge	\$90.00	\$100.00	\$100.00	5	100
Rabbit	(Jan-Feb)	No Charge	\$25.00	\$25.00	\$25.00	5	100